

Anthony Verdes

Programmer

✉ verdes.anthony@gmail.com ☎ (908) 278-7205 📍 Rhode Island

Experienced web developer with 5 years of expertise in HTML, CSS, and JavaScript, driven by a passion for the gaming industry. Proficient in problem-solving, collaborating in cross-functional teams, and delivering high-quality projects on time. Enthusiastic about the intersection of web development and gaming, with a strong desire to contribute my technical skills to the development of immersive multiplayer experiences. Seeking opportunities to leverage my web development background and deepen my knowledge of multiplayer netcode to make a meaningful impact in the games industry.

Professional Experience

Lead Web Developer, Bounteous Jan 2020 – present
Delivered pixel perfect and responsive UI online ordering experiences for Web, iOS & Android apps for high profile clients using HTML, SCSS and Angular. Created in-house custom CSS framework. Train and hire new UI engineers.

Web Developer, RocketFuel Aug 2018 – Dec 2019
Developed client websites from backend to frontend using Twig, SASS, JavaScript, jQuery, React, Vue, and PHP.

Junior Web Developer, iRobot Sep 2017 – Jun 2018
Developed marketing pieces and email templates for the iRobot Corporation international websites using HTML and CSS.

Quality Assurance, Harmonix Music Systems Aug 2015 – Mar 2017
Contributed to a suite of test cases that tested all aspects of the game, Rock Band 4, including features, networking, game mechanics, user experience, and physical hardware.

Education

Game Development, Self Taught present
In my spare time, eagerly pursued game development as a personal passion and a means of self-improvement. Committed 10 hours weekly to researching, learning, and experimenting with various game development tools, technologies, and engines.

Web Development, Self Taught 2017 – 2017

BA, Video Game Design & Programming, Becker College 2012 – 2015

AA, Liberal Arts, Ocean County College 2009 – 2012